



THEMATIC OVERVIEW

Year Group: 6

Term and Duration: Autumn 2

Theme: Who was the most evil king or queen?

Hook In: Portrait Gallery Quiz

Celebration: The Amazing Adventures of Superstan

English Objectives

I can write based on a range of genres:

- Figurative language
- Diary - **Letters From The Lighthouse**
- Newspapers - Historical
- Non - chronological report- Flanimals (Science)
- Leaflets - Persuasive writing. Who was the most evil king or queen?

- I can suggest improvements for my work, editing and improving to reach a final piece - critique
- I can improve sentences to create super sentences - precise nouns, adjectives, adverbs and conjunctions
- I can use a wide range of clause structures, sometimes varying their position within the sentence
- I can correctly spell most spellings from the Year 3-6 word lists
- I can read aloud with intonation that shows understanding
- I can work out the meaning of words from the context
 - I can develop a positive attitude to reading by increasing my familiarity with a range of genres
 - I can maintain legibility, fluency and speed in handwriting through choosing whether or not to join specific letters
 - I can apply taught grammar into my independent writing

Mathematics Objectives

- I can understand what BODMAS is and apply it
- I can solve multi-step problems using algorithms
- I understand what a fraction is
- I can explain equivalent fractions
- I can add and subtract fractions with different denominations and mixed numbers, using the concept of equivalent fractions
- I can multiply simple pairs of proper fractions, writing the answer in its simplest form
- I can divide proper fractions by whole numbers

Science Objectives

- I can explore the reasons for a classification system - research Carl Linnaeus
- I can recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents
- I can identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution
- I can create a 'Flanimal' which is adapted to suited a particular environment

Computing Objectives Website Design Research E-Safety Coding	RE Objectives What difference does it make to believe in Ahimsa (harmlessness), Grace and Ummah (community)? Christmas Words and Images	History Objectives Kings and Queens - Monarchy 1066 - present day. <ul style="list-style-type: none"> • Present day monarchy and family tree • Quiz - Portrait Gallery through time • Who was the most evil king or queen - persuasive piece of writing and research
Geography Objectives	Art Objectives <ul style="list-style-type: none"> • To produce a portrait of the most evil king or queen • To improve mastery of art and design techniques, including drawing and painting 	DT Objectives <ul style="list-style-type: none"> • To complete Superhero cushions and evaluate • 3D Christmas Cards
PE Objectives To develop fitness and stamina through invasion games skills, with an emphasis on football. To apply netball skills to 'High Five' games	Music Objectives Songs for the production and Young Voices Classroom Jazz 2	French Objectives To say simple greetings and phrases in French, answering some conversational questions. The weather.
PSHCE Objectives <ul style="list-style-type: none"> • To develop an awareness of my own and others' feelings. • To appreciate the different qualities individuals have. • To stay safe online. 	Global Dimensions Go-Givers: Democracy	Enrichment Activities <ul style="list-style-type: none"> • Production: The Amazing Adventures of Superstan • Preparation for Young Voices. • Portrait Gallery